

System Functions continued

Resetting Sensors

Use this function to reset the smoke detectors after an alarm has occurred. Press and hold the RESET (2) key for two seconds. The Flame icon will clear from the display when the Sensor Reset operation is complete and the smoke detectors are reset.

User Codes

 + [your code] + [user number] + [user code] + [level]

This function allows you to Add or Delete user codes. Each user is assigned 3 settings:

The **User Number** is how the system identifies a user.

The **User Code** is the four digit number a user enters into the keypad to arm, disarm or to perform other system operations.

The **User Level** - the user is also assigned a level of authority (Master, Standard, Limited, or Scheduled) to determine the functions the user can access. See below for User Code authority levels.

- Press and hold the CODE key (4) until the keypad beeps once and enter your user code.
- Enter the user number to add or delete.
 - XRSuper6 = 01 - 16
 - XR20 = 01 - 32
 - XR40 = 01 - 64
 - XT30 = 01 - 30
 - XT50 = 01 - 99
- Enter the four-digit user code to assign to the user number or 0000 to delete an existing user.
- Enter the authority level (1-4)
 - Level 1 = Scheduled User (XR40/XT50)
The Scheduled authority level performs all the system function of the Limited level during a valid schedule with the exception of turning Outputs on or off and System Test. Disarming is allowed outside of a schedule, but an Unauthorized Entry message is sent to your monitoring station.
 - Level 2 = Limited User (XR40/XT50)
The Limited authority level can perform all the system functions of the Standard level with the exception of Bypassing zones and Extending schedules.
 - Level 3 = Standard User (XRS6/XR20/XR40/XT30/XT50)
The Standard authority level can perform all system functions except adding or deleting user codes.
 - Level 4 = Master User in (XRS6/XR20/XR40/XT30/XT50)
The Master authority level can perform all system functions.

Zone Status

Use this function to display burglary protection zones that are faulted while the system is disarmed. Any faulted burglary zones are shown in the 3-character display allowing you to correct the problem before arming.

System Test

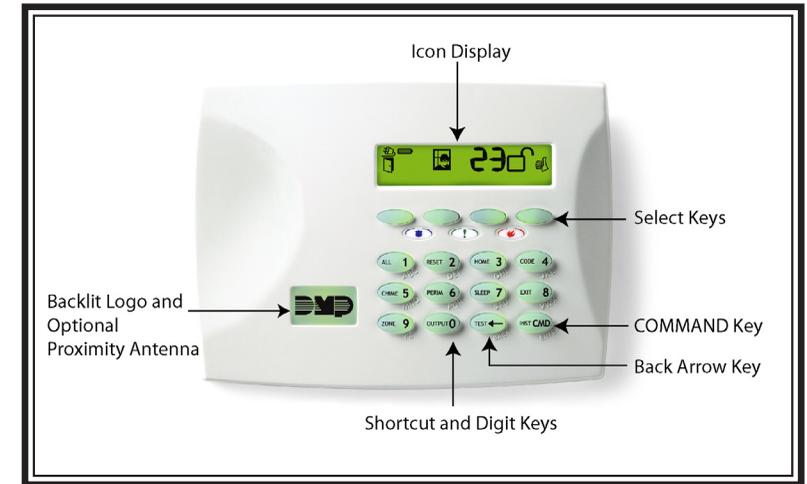
System Test is used to test the battery, alarm bell or siren, and monitoring station communication. Press and hold the TEST (←) key for two seconds. The System Test function begins automatically as soon as you select it.

- tSt** **Test in Progress (tSt)**
The system is currently being tested by an installation or service technician. The bell sounds for two seconds and then the communication test begins.
- tGd** **Transmit Good (tgd)**
The communication portion of the system test was successful.
- tFl** **Transmit Failed (tFL)**
The communication portion of the system test failed to communicate to the Central Station.

System Displays (3-Character)

- A** **Armed (A)**
The system is armed ALL or AWAY.
- Abt** **Alarm not Sent (Abt)**
The alarm signal was aborted and not sent to the central station because a user code was entered to disarm the system or CANCEL was selected.
- ALC** **Alarm Cancelled (ALC)**
An alarm signal just sent to the central station was cancelled because a user code was entered after the alarm was sent or CANCEL was selected.
- H** **Home (H)**
The system is armed HOME.
- P** **Perimeter (P)**
The system is armed Perimeter. (PERIM)
- S** **Sleep (S)**
The system is armed SLEEP.
- bSY** **System Busy (bSY)**
The system is performing other functions at this time.
- rFA** **Wireless Jammed Alarm (rFA)/Trouble (rFJ)**
Your system may be programmed for wireless interference detection and, if displayed, your wireless receiver has detected an interfering signal.
- rFt** **Wireless Trouble (rFt)**
Your wireless receiver is unplugged or not operating properly.

Thinline™ Series Icon Keypads



SIMPLE TO USE

The easy-to-understand icons, combined with a three-character display, provides visual feedback enabling simple arming, disarming, and a variety of other functions.

CODELESS ARMING AND DISARMING

The innovative 7363 Thinline Icon keypad contains a built-in DMP proximity reader that allows you to simply present a proximity credential to the keypad to arm or disarm the system without the need to remember a user code.

USER-FRIENDLY SHORTCUT KEYS

Twelve one-button shortcut keys simplify operation providing access to a variety of functions. For example, pressing the HOME key for two seconds arms your system when you're at home for the evening. The keys enable users to quickly arm, monitor zones, easy exit, test or reset the system and a variety of other functions.

PLEASE TAKE A MOMENT

To learn the range of features of your system, please read through this user's guide thoroughly. All icons and keypad operation are completely described.

The Icons



AC Power

On Steady - AC power is good.
Pulsing - AC power is off.



Battery

On Steady - Battery power is good.
Pulsing - Battery power is low.



Armed Status

Open Lock - The system is completely disarmed.



Closed Lock - Some or all areas are armed. See System Displays A, H, P or S.



Closed Lock/Instant - Some or all areas armed Instant. See Arming the System.



Door Chime

Door or window perimeter zone(s) are selected for monitor. See Door Chime.



Thumbs Up

All burglary protection zones are normal and system is ready to arm.



Thumbs Down

System is not ready to arm due to a burglary zone in a faulted state such as an open door. See Zone Status.



Telephone Handset

Pulsing - A system message being sent to your monitoring station failed to transmit over the telephone line.



Network Connection

On Steady - Your system is programmed for Network (Internet) communication and is functioning properly.
Pulsing - Network (Internet) communication is interrupted.



Burglar

A burglary alarm has occurred. The zone number is shown in the 3-character display.



Flame

A fire alarm has occurred. The zone number is shown in the 3-character display.

Arming the System

Arming with a Code or Proximity Credential

While the Thumbs Up icon is displaying, enter your user code or present a proximity credential to begin the exit countdown. Arming is delayed until the end of the countdown. Pressing the INST key during the exit countdown immediately arms the system and removes all entry/exit delays. An alarm would immediately occur should an exit door be opened.

Arming with Shortcut Keys

While the Thumbs Up icon is displaying, press and hold the ALL, HOME, PERIM or SLEEP key for two seconds to arm your system.



ALL arms the entire system.



HOME or PERIM arms the Perimeter zones leaving the Interior disarmed.



SLEEP arms the Perimeter and Interior zones leaving the sleeping area disarmed. (optional)

BYPASS Arming with Faulted Zones (Thumbs Down)

Thumbs down displays and the keypad sounds four short beeps when a burglary zone is faulted while arming the system. The zone number is shown in the 3-character display. If the problem is simply an open door or window, press the Back Arrow key, correct the problem, and try arming again. If the problem cannot be corrected, press the Select Key under BYPASS to go ahead and arm the system. A zone remains bypassed until the system is disarmed. If no selection is made, the system will automatically force arm any faulted burglary zones without bypassing.

Disarming the System

Disarming with a Code or Proximity Credential

When the Armed (Lock) icon is displaying, enter your user code or present a proximity credential to disarm the entire system.

Disarming During an Alarm

Enter your user code or present a proximity credential to silence the siren leaving the system armed.

After a user code is entered to silence the siren, CANCEL/VERIFY displays allowing you time to investigate a burglary alarm prior to disarming the system.

CANCEL

If a valid alarm has *not* occurred, choosing CANCEL disarms the system and sends a Cancel or Abort message to the Central Station.

VERIFY

If the alarm is valid, choosing VERIFY sends a Verify message to the Central Station. The system remains armed to provide continued intrusion detection.

Alert Operation

Steady Tone

A trouble condition on the system. A zone number may be displayed. Pressing any key silences the steady alert tone.

1 One-Second Beep

Indicates the successful completion of a function.

4 Short Beeps

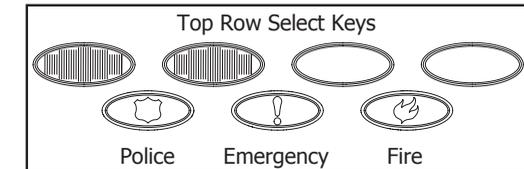
When an incorrect key or function is entered.

1 Short Beep

Each time a key is pressed.

Panic Key Operation

Your keypad may be programmed to send a Panic, Emergency, or Fire report to your monitoring station. If this option is programmed for your keypad, icons appear below the top row Select keys. Press and hold the two Select keys adjacent to the desired icon for 2 seconds and a beep from the keypad is heard. The report is sent to your monitoring station.



Extending the Schedule

EXTEND

Your system may be programmed with a schedule to identify authorized disarmed periods. This option displays and a steady tone sounds when the authorized disarmed period is about to expire. Press the Select key under EXTEND and enter your user code to extend the schedule for an additional hour. If more than one hour is needed, after entering a user code, press the number of hours between one (1) and the maximum nine (9).

System Functions

Door Chime

You can enable monitor for all Perimeter zones in the system to sound a doorbell chime at the keypad anytime a zone is opened. Press and hold the CHIME (5) key for two seconds. The Door icon will display and the doorbell chime sounds. Pressing the CHIME key again for two seconds turns off this function.

Easy Exit

This function allows you to exit your home while the system is armed. Press and hold the EXIT (8) key until the exit countdown begins to display and then exit. The system automatically arms again after the countdown completes.

Outputs On/Off +[your code]+[output number]

Your system may have lights or other devices connected to outputs that you can turn on or off using the keypad. Press and hold the OUTPUT (0) key until the keypad beeps. Enter your user code and then the two-digit number of the output including any leading zero such as 01. This changes the output from off to on or vice versa.